PREDICTING WIRELESS CHANNELS FOR ULTRA-RELIABLE LOW-LATENCY COMMUNICATIONS

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ABSTRACT

Ultra-reliable, low-latency wireless communication is essential to enable critical and interactive applications. The cooperative communication schemes for such ultra-reliable communication must harvest multi-user diversity to achieve their specifications. Ultra-Reliable Communication (URC) is one of the distinctive features of the upcoming 5G wireless communication, characterized by packet error rates (PER) going down to 10^-9. In this paper we analyze the tail of the Cumulative Distribution Function (CDF) of block fading channels in the regime of extremely rare events, i.e., the ultra-reliable (UR) regime of operation. Our main contribution consists of providing a unified framework for statistical description of wide range of practically important wireless channel models in the UR regime of operation. The main insights from the analysis can be summarized as follows: (1) the two-wave model and the impact of shadowing in combined models lead to pessimistic predictions of the fading in the URLLC region; (2) the CDFs of models that contain single cluster diffuse components have slopes that correspond to the slope of a Rayleigh fading, and (3) multi-cluster diffuse components can result in different slopes. The paper also touches upon the important question of the proper statistical methodology for designing and assessing extremely high reliability levels.

1. INTRODUCTION

Wireless communication is well established in business and home environments offering mobility and high data rates at low installation and maintenance costs. In other domains, however, wired communication is still prevalent since, in contrast to wireless, it ensures a high reliability and a low-latency. In critical Machine-to-Machine Communications (M2M) as can be found in industrial automation, for example, timecritical messages are exchanged between sensors, actuators, and controllers requiring a communication latency of a few milliseconds or even in the sub-millisecond range and a Packet Error Rate (PER) down to $10^{-9}$. Ultra-reliability has inevitably become a part of the emerging 5G wireless systems. Indeed, 5G aims to cover three generic connectivity types: enhanced Mobile Broadband (eMBB), massive Machine-Type Communication (mMTC) and Ultra-Reliable Low-Latency Communication (URLLC). The objective is to provide the reader with a framework that can be used to analyze and design ultra-reliable wireless systems. This paper is intended to provide an in-depth treatment of some of the aspects and techniques associated with URLLC. We provide a detailed discussion on the communication-theoretic principles that are underpinning the design of URLLC. We have a detailed discussion on medium access control (MAC) protocols, use of large number of antennas in massive MIMO for providing high reliability, as well as the concept of interface diversity and multi-connectivity.

2. IMPLEMENTATION

System implementation is the important stage of project when the theoretical design is tuned into practical system. Planning is the first task in the
system implementation. Planning means deciding on the method and the time scale to be adopted. At the time of implementation of any system people from different departments and system analysis involve. They are confirmed to practical problem of controlling various activities of people outside their own data processing departments. The line managers controlled through an implementation coordinating committee.

3. EXISTING SYSTEM

Existing wireless communication systems are not able to meet the stringent requirements for critical machine to-machine communications regarding ultra-reliability and low latency. Since increasing the communication reliability often comes at the price of increasing the latency as well, new mechanisms must be proposed that consider both challenges together. The past three decades wireless connectivity has become a commodity, assumed to be practically always present and visible only when absent. This has naturally increased the confidence in wireless-enabled applications and services, leading to the idea of using wireless at a large scale to support mission-critical communication links.

3.1 DISADVANTAGES

- Prototypical implementations do not yet target a (sub-)millisecond communication bound.
- In critical Machine-to-Machine Communications (M2M) as can be found in industrial automation
- Time critical messages are exchanged between sensors, actuators, and controllers requiring a communication latency of a few milliseconds or even in the sub-millisecond range and a Packet Error Rate (PER) down to $10^{-9}$
- Do not reach the aforementioned stringent communication guarantees

4. PROPOSED SYSTEM

A promising approach, according to analytical work, is to increase the reliability by using cooperative diversity, where all stations within range help each other in the transmission process. Theoretical analyses, however, only provide a limited insight regarding the actual performance due to the strong assumptions they make to model such complex systems. In this paper, we thus evaluate the practical feasibility of ultra-
reliable low-latency communication through cooperation by designing a data link protocol that incorporates a best relay selection mechanism. We implement our protocol in a real-world testbed, consisting of software-defined radios, to gain a better understanding of how future ultra-reliable low-latency systems should be designed and implemented.

4.1 ADVANTAGES

- It ensures a high reliability and a low-latency.

- Path loss, dependent on the actual geometric setting and operating frequency.

- The benefits of relaying on the communication reliability are well-researched and analyzed.

- In the context of 5G, reach the aforementioned stringent communication guarantees.

- More reliable and periodic data delivery.

**Generalizations:**

We analyze several generalizations of the channels presented in the previous subsection and derive their power law tail approximations. First, we explore the transition of the behavior from few paths to many paths. In this sense, we expand the previous TW model to cater for 3 vector components or include a diffuse part that is generalized compared to the models with diffuse part in the previous section. As it will be shown, both cases result in a tail behavior that conforms to a behavior dominated by diffuse components. In other words, three specular components can be sufficient to produce the behavior of a Rayleigh diffuse component at URLLC levels.

Mobile computing is the discipline for creating an information management platform, which is free from spatial and temporal constraints.
5. METHODOLOGY

Relating Latency and Reliability

Latency can be defined in different ways and at different layers of the communication protocols. The simplest definition of a latency, treated in this paper, is the delay that a data packet experiences from the ingress of a given protocol layer at the transmitter to the egress of the same layer at the receiver. In applications related to, e.g. remote controls of robots or drones, one is interested in a two-way or round-trip delay.

Achieved Reliability

We are interested in the performance of the different transmission options, especially when we let each station dynamically select the best option for each packet transmission (denoted by Adaptive). Therefore, we measure the PERs in two distinct environments, namely Static and Dynamic.

Analytical Approaches

Occupy CoW aims at low-latency and high-reliability through simultaneous relaying, i.e., multiple stations relay a packet simultaneously. The protocol is organized in communication cycles consisting of seven phases, which are either for uplink (from stations to controller), for downlink (from controller to stations), or for scheduling. Every message gets relayed at least once simultaneously by all stations that were able to decode it. The analytic performance evaluation reveals that even with a low cycle time of 2 ms, a high reliability with a PER below $10^{-9}$ can be achieved.

URLLC Packet Structure

As already mentioned, a general requirement for URLLC in 3GPP is reliability of $1 \times 10^{-5}$ (i.e. probability of error $\_ = 105$) with latency of $T = 1$ ms and for a transmission of a packet of size $D = 32$ bytes. In addition to the data, the packet...
should also contain signaling information/metadata. It clearly illustrates that a significant portion of the packet is spent on metadata as well as resources for performing auxiliary operations, such as synchronization and packet detection.

**URLLC IN MASSIVE MULTI-ANTENNA SYSTEMS**

Multiple antennas at the base station (BS) or terminals of a wireless network provide efficient mechanisms at the physical layer to ensure reliable and low latency communications. This section focuses on massive antenna systems, characterized by a very large number of antennas at the BS and, possibly at the terminals, towards the creation of 5G wireless networks.

**6. SYSTEM ARCHITECTURE:**

**7. RESULTS AND DISCUSSION**

![Fig No 2: System architecture](image1)

![Fig No 3: Source and destination node](image2)
Fig No 4: Mobility process

Fig No 5: Initialization Nodes

8. CONCLUSION

Enabling URLLC warrants a major departure from average-based performance towards a clean-slate design centered on tail, risk and scale. This article has reviewed recent advances in low-latency and ultra-high reliability in which key enablers have been closely examined. Several methodologies stemming from adjacent disciplines and tailored to the unique characteristics of URLLC have been described.

9. FUTURE ENHANCEMENTS

In addition, via selected use cases we have demonstrated how these tools provide a principled and clean-slate framework for modeling and optimizing URLLC-centric problems at the network level. Furthermore, the power law tail descriptions provides an ‘umbrella’ model structure, circumventing the need for any prior decision on a specific model.

10. REFERENCES

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